

Minimum Enclosing Ball (MEB)

Input: n points $P \subset \mathbb{R}^d$

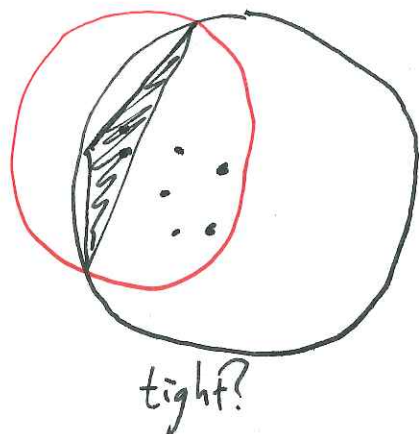
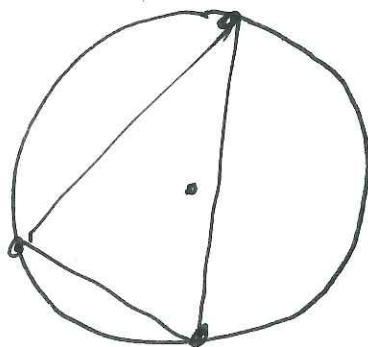
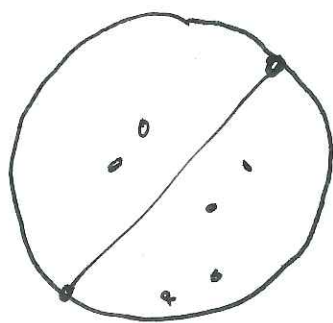
Output: center and radius of the smallest closed ball B s.t. $P \subset B$.

$$\text{center}(P) = \underset{x \in \mathbb{R}^d}{\text{argmin}} \max_{p \in P} \|x - p\|$$

$$\text{radius}(P) = \max_{p \in P} \|p - \text{center}(P)\|$$

$$\text{ball}(P) = \text{ball}(\text{center}(P), \text{radius}(P))$$

Examples



Note that MEB is not a linear program.

It's a quadratic program.

Find x, r to minimize ~~$\max_{p \in P} \|x - p\|$~~ r^2

Subject to $\|x - p_1\|^2 \leq r^2$

$$\vdots$$
$$\|x - p_n\|^2 \leq r^2$$

Note: We square everything to avoid square roots (like Pythagoras).

Fact Center(P) is the circumcenter of some $S \subseteq P$
and $\text{center}(P) \in \text{conv}(P)$.

Carathéodory's Thm

If $x \in \text{conv}(P)$ then there is a subset $S \subseteq P$ with $|S| \leq d+1$ such that $x \in \text{conv}(S)$.

pf Note: The usual proof is algebraic. One writes down the convex combination for x . Then one uses the ~~linear~~^{affine} dependence between the points to reduce the number of nonzero coefficients by one until at most $d+1$ remain.

A short proof. Delp decomposes $\text{conv}(P)$ into simplices. Let S be the vertices of ~~the~~^a simplex in Delp containing x . If there is degeneracy, perturb the points by moving them away from x .

Why does this matter for MEB?

It means that $d+1$ points is always enough to describe the MEB.

An algorithm!

Randomized incremental construction!

A little twist: The input is two sets P and Q where the points of Q are guaranteed to be on the boundary of ball $(P \cup Q)$.

$MEB(P, Q)$

If $P = \emptyset$ return circumcenter(Q)

$B_0 = MEB(\emptyset, Q)$

Let $n = |P|$

Randomly order P as p_1, \dots, p_n .

For $i = 1$ to n

 If $p_i \in B_{i-1}$ set $B_i := B_{i-1}$

 If $p_i \notin B_{i-1}$ set $B_i := MEB(\{p_1, \dots, p_{i-1}\}, Q \cup \{p_i\})$

Analysis of the Randomized Incremental MEB algorithm.

As always, we want to analyze the expected running time of randomized incremental algorithms.

Let $T_{n,j}$ be the expected running time for $|P|=n$ and $j = d+1-|Q|$

j is the number of bounding points we still need to find.

The main loop has 2 cases: $p_i \in B_{i-1}$ and $p_i \notin B_{i-1}$. The first case takes constant $\frac{n}{c}$ time. The second requires a recursive call.

By backwards analysis, we make the recursive call with probability $\frac{j}{i}$. So,

$$T_{n,j} = cn + \sum_{i=1}^n \frac{j}{i} T_{i-1, j-1}$$

Assume by induction that $T_{k,l} \leq f_l^k$ for all $k \leq n$, where f_l is a function of l and c . Choose $f_l^k = c + j f_{l-1}^k$.

$$\text{So, } T_{n,j} \leq cn + j f_{j-1}^n \sum_{i=1}^n \frac{i-1}{i} \leq (c + j f_{j-1}^n) n = f_j^n.$$

So, exp. running time is $O(n)$. Constant f_j is superexponential in d .