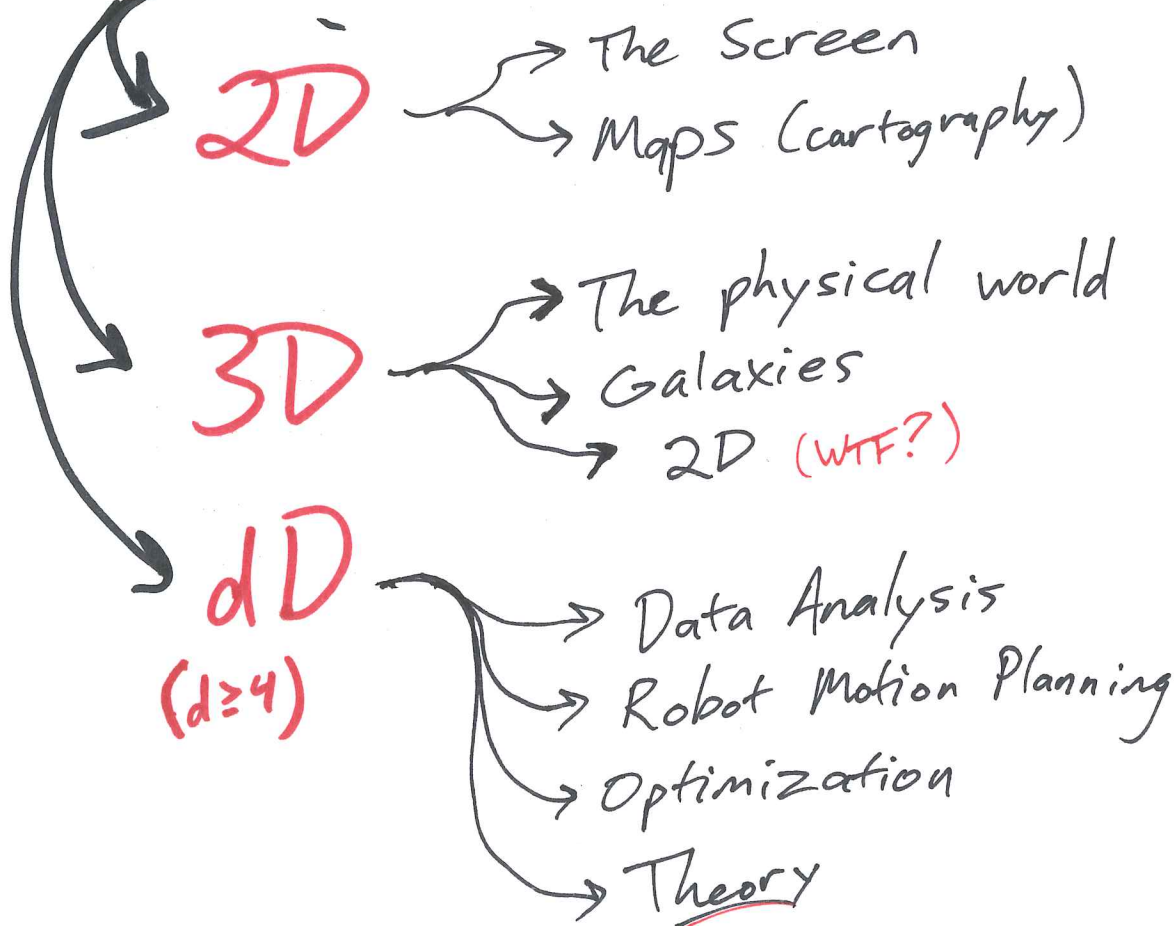


What is Computational Geometry?

- Algorithms & Data Structures for
 - storing
 - organizing
 - searching } geometric objects



GEOMETRIC { Input Output Queries

FOUNDATIONS: discrete/combinatorial geom.
linear algebra
topology

you will learn to love this stuff

Why study Computational Geometry?

HIGH LEVEL SKILLS:

#1 Visual Intuition } → Rigor
Physical Intuition }

↙ not a typo

#2 Abstract Abstract Thinking
- separate geometry, + topology, + combinatorics

#3 Understand Algorithms
beyond 1D.

Why Comp. geom. cont.

SPECIFIC PROBLEM DOMAINS:

#1 Foundational CG Questions

- Convex Hulls
- Voronoi Diagrams
- Delaunay Δ^n s



stuff every
computer
scientist should
know.

“triangulations”

#2 Planar Graphs

- Interplay of geom/top/comb.

#3 Search

- Nearest Neighbor Search
- Range Searching
- Approximations

#4 Optimization

- Linear Programming
- Core Sets

The geometric
view

You might think...

Geometry
Rigor (ous thinking)
Euclid
△ △ △
ABE!

Computation
Algorithm (ic thinking)
Turing
10100

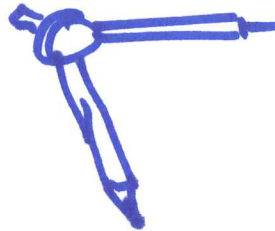
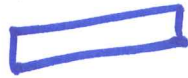
New!!
Computational
Geometry

It's A Lie!

Geometry has always been Computational

Euclid's Model of Computation:

Ruler and Compass



First 3 Axioms:

Ruler { (1) Draw a line thru any 2 points
(2) Extend any line

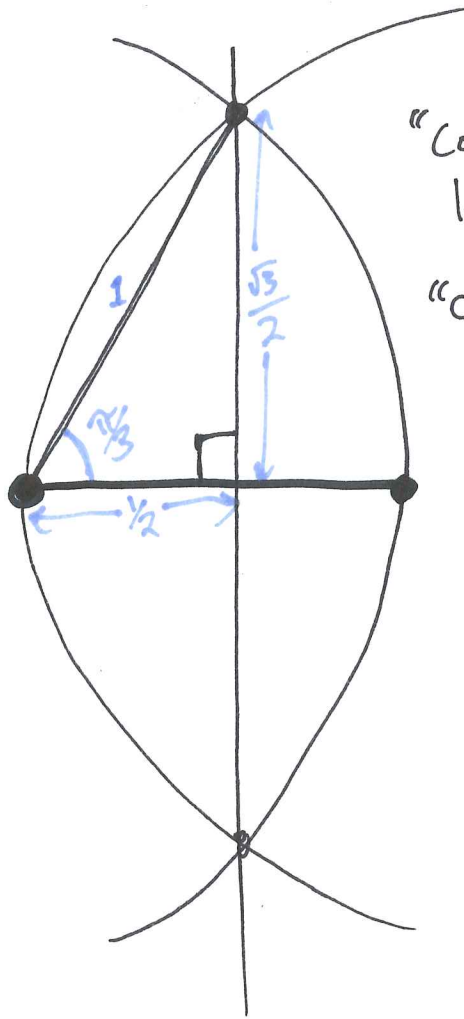
Compass { (3) Draw a circle with fixed center and radius.

QED

↑
"It has been demonstrated"

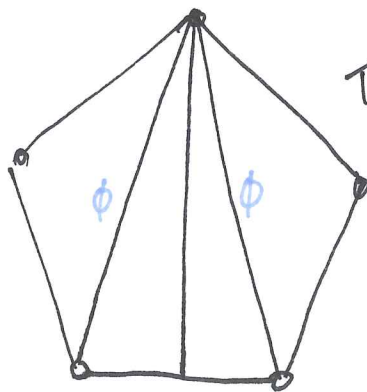
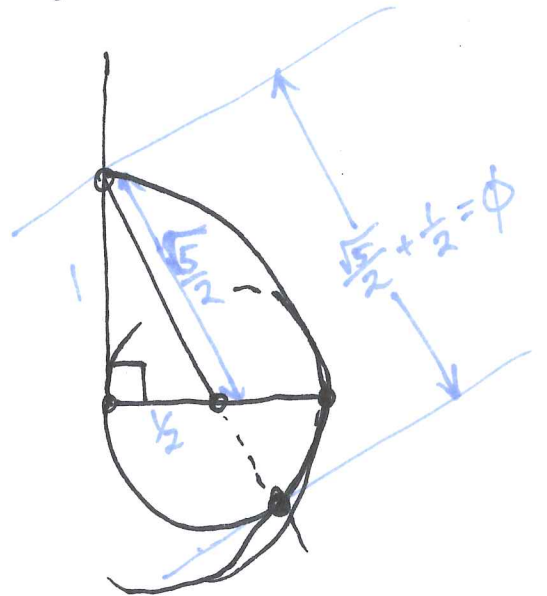
QEF

↑
"It has been constructed"



"Compute"
lengths + angles

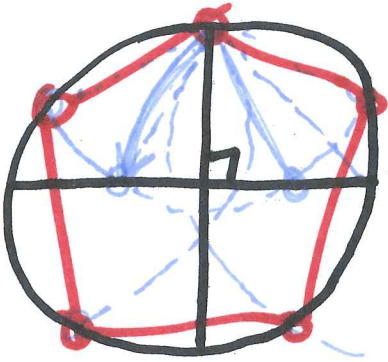
"Construct" the
regular triangle



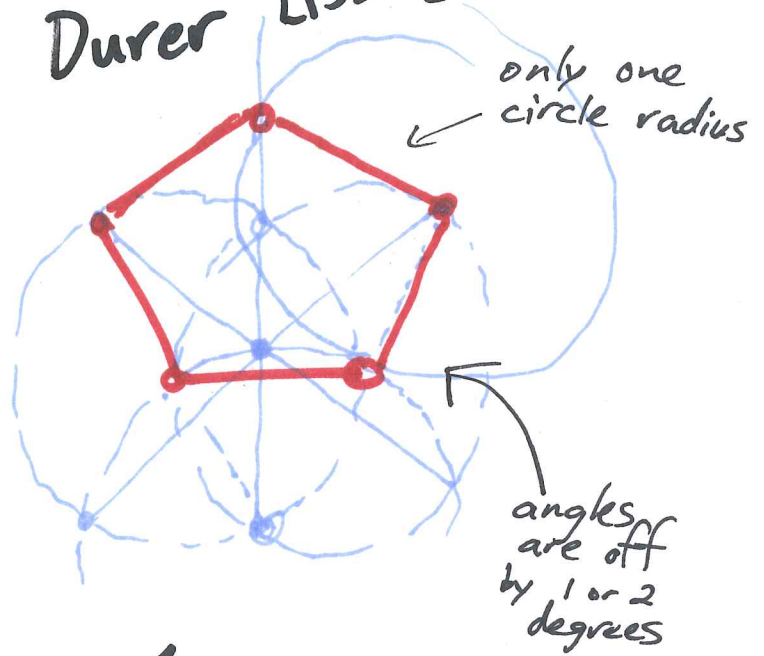
The Regular Pentagon
~~Hexagon~~

Two more pentagon constructions

Ptolemy
~~Euclid~~ [4th century] ~~After~~
Euclid



Durer [1525]



This illustrates
3 important themes

#1 PRECISION

#2 APPROXIMATION

#3 DRAWINGS LIE

Where is the Big-O?

Usually: input size n .

~~output~~ running time $O(f(n))$.

Perhaps ...

Given n , a prime number,
Construct a regular n -gon

How many steps?

How about a 7-gon?

oops, it's impossible.

Theme #4 Geometric Structure Matters

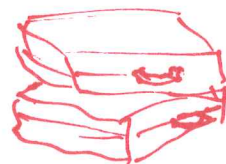
What regular polygons can we construct?

Gauss 1767: If ^{all} the odd prime factors of n are Fermat primes ($2^{2^k} + 1$) then there exists a R&C construction of the n -gon.

Wantzal 1837: There exists a R&C construction of the n -gon iff all odd prime factors of n are Fermat primes.

k	$2^{2^k} + 1$
0	3
1	5
2	17
3	257
4	65,537

Gauss
Friedrich Julius Richelot [1832]
Johann Gustav Hermes [1896]



Summary

Geometric Algorithms & D.S.

Classic Model of Computation

Ruler + Compass

Themes

#1 Precision

#2 Approximations

#3 Drawings Lie

#4 Geometric Structure
Matters

Course ~~Overview~~
Administrivia

website donsheehy.net / ...

Studentadmin... probably

grades (tentative)

10% Class Participation

30% HW

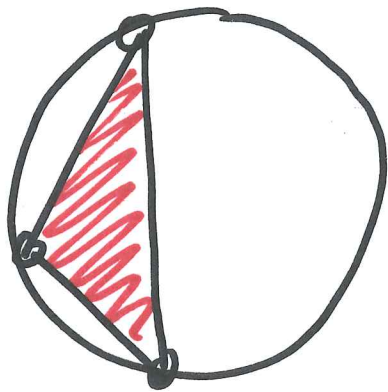
10% Midterm

20% Final

30% Project

← If it's not fun
you're doing it wrong.

For Next Time



Given 

Find 

Find a ruler + compass construction for the **circumcircle** of a triangle.

Bonus: Draw a triangle for which the R&C construction of the circumcircle is "tricky".